

represented the parties' negotiated amount to cover all attorney fees and costs incurred through November 8, 2010.

On April 17, 2014, the parties filed a Stipulation of Fact Concerning Attorneys' Fees and Costs. The stipulation contains the final fee and costs request for both petitioner's current counsel, Mr. Henner, and his former counsel, Mr. Leshner. Stipulation at ¶3. The stipulation indicates that petitioner has no personal litigation costs. *Id.* at ¶4.

I find that this petition was brought in good faith and that there existed a reasonable basis for the claim. Therefore, an award for fees and costs is appropriate, pursuant to 42 U.S.C. §§ 300aa-15(b) and (e)(1). Further, the proposed amount seems reasonable and appropriate. **Accordingly, I hereby award the total \$34,500.00⁴ in the form of a check payable jointly to petitioner and petitioner's counsel of record, Murray Henner, for petitioner's attorney fees and costs**

The clerk of court shall enter judgment accordingly.⁵

IT IS SO ORDERED.

s/Denise K. Vowell
Denise K. Vowell
Chief Special Master

assistance. Petitioner filed a stipulation for substitution of counsel on September 10, 2013. Petitioner's new counsel, Mr. Murray Henner, handled petitioner's Motion for Review before the US Court of Federal Claims.

⁴ This amount is intended to cover all legal expenses incurred in this matter. This award encompasses all charges by the attorney against a client, "advanced costs" as well as fees for legal services rendered. Furthermore, 42 U.S.C. § 300aa-15(e)(3) prevents an attorney from charging or collecting fees (including costs) that would be in addition to the amount awarded herein. *See generally Beck v. Sec'y, HHS*, 924 F.2d 1029 (Fed. Cir.1991). The stipulation indicates that "petitioner is responsible for making the appropriate distribution to petitioner's former counsel from [this amount]." Stipulation at ¶3.

⁵ Entry of judgment can be expedited by each party's filing a notice renouncing the right to seek review. See Vaccine Rule 11(a).